Real Bridge - General Processes

# Equipment

Any laptop, desktop, or tablet that supports video can be used. Chrome seems to be the most stable browser.

Playing on a smartphone is not recommended and should be avoided. You must have a camera. This should always remain on. You must wear headphones or buds if playing in a building with other players. Players must be seated in separate rooms.

# General

You should be familiar with the platform and have had some experience playing on it. There are sessions running regularly which you can join or you can play a session of social bridge (details on the RealBridge website) to get experience.

Please become familiar with the refresh button which you should use every 30 mins or so and whenever you have difficult connecting with the table.

You should acquaint yourselves with personal settings and ensure that you have the double-click or -tap option turned on. This will greatly reduce the likelihood of you clicking the wrong bid or playing the wrong card.

# Links

Links for each event will be posted on the Wellington web site. Please check carefully that you are using the link for both the correct event, and the correct session if more than one session.

Please ensure that you use exactly the same log-in details each time you log-in including your **NZB number**.

# Undo

Any requests for an undo will be notified to the Director(s) and should only be permitted if these is a bridge reason for allowing it. Double-click should eliminate the need for a request for an undo for mechanical reasons.

# System Cards

You will not have access to your opponents’ system cards nor they to yours.

You should all prepare a pre-alert of your system and enter this in the chat at the commencement of each match. This does not need to have a lot of detail.

For example: “Standard American, 15-17 no-trump, multi-2s, unusual doubles – please enquire, reverse count and attitude”. You can copy and paste your brief system description each round into chat.

You must provide a full explanation of any alertable call -either by self-alerting in teams (if playing behind screens) or alerting in the usual manner in pairs events.

# Electronic devices

The use of other electronic devices including multiple tabs on your browser and/or multiple screens, telephones or other electronic communicating devices is not permitted.

There may be occasions when you are asked by the Director to communicate with your partner by phone or other means.

Any other communication with your partner or team mates during a match or session is a serious breach of the Laws of Contract Bridge.